

All Flesh Must Be Eaten

Survivor Character Sheet

Character Name	Player Name
Description	Concept

Primary Attributes (20 points)			
Strength		Intelligence	
Dexterity		Perception	
Constitution		Willpower	

Secondary Attributes		
Life Points		
Endurance Points		
Speed		
Essence Pool		

Experience: _____

Primary Attributes: 1 per 1 thru lvl 5; lvl 6 @ 3 pts (8 total)

Life Pts = [10 + (CON+STR) x 4] + Misc

Endurance = 5 + (CON+STR+WILL) x 3

Essence = Total of Primaries + Misc

Speed = (CON+DEX) x 2

Qualities (15 points)				Drawbacks (up to 10 points)			

Skills (35 points)							
Skill	Level	Skill	Level	Skill	Level	Skill	Level

Skills: 1 per 1 thru level 5; further levels @ 3 pts each *Special Skills:* 2 per 1 thru lvl 5, further levels @ 5 pts each *Specialization:* costs 1 pt = +2 bonus on Task Rolls